

## Colour Text Stack for Colorizing HC XCMD 1.1.5

This is a version of Nigel Perry's Colour Text Stack modified to use the Colorizing HC XCMD. Use of the latter makes stacks easier to write, as well as optionally allowing colour to be incorporated in the card itself. Unlike the original, this version happily supports switching between several open stack windows, and also supports card windows being moved. It does not try to bypass the normal message arrangements to ensure better switching.

### Quick Start

I recommend that you install stuff regarding the instructions below. However, if you want to see if it is worth it before continuing...

You can just unpack the files into a single directory, and have a play in there. The main stack to open is "Colour Text Stack (cHC)" – the others are support stacks.

### More Info

The files, and installation instructions, are as follows:

Colorizing HC XCMD	The XCMD file itself. If you don't have it already, if you have a folder you normally use for support stacks, install it there. Otherwise, place it in the same folder as the Hypercard application. Its presence is required by almost every stack that uses its facilities. If you already have this stack, check the versions and keep the latest.
Colour Text Stack	This contains the Colour Text XFCNs and some support scripts – as well as still retaining the special fonts and tables. You can use it as it is, bypassing the XCMD stack, if you so desire. It is still required if you use cHCcolorText via the XCMD stack. Place it in the same folder as the XCMD stack.
Colour Text Stack (cHC)	This is the original Colour Text Stack, rewritten to use the XCMD stack, and minus the Colour Text XFCNs – it expect "Colour Text Stack" to contain these. This is distributed as an example. Almost everything works as before – including the visual effects. See copyright information below.
Colour Text Template	This gives the framework for a stack which uses the XCMD stack and Colour Text. Colour is disabled by default – reflecting the use of the XCMD stack to merely support the Colour Text Package with its window utilities. You can turn it on if you required.

If you wish to proceed with this stack, and use the commands as suggested, then you should get hold of the Colorizing HC distribution. "Colorizing HC Info" contains further instructions on how to construct your own stacks that use these commands.

Nigel Perry Copyright Stacks “Colour Text Stack (cHC)” and “Colour Text Stack” are essentially ©Nigel Perry, with appropriate changes by me. The essential part of the restriction on these are as follows:

*(Without prejudice to the following, the conditions of use might be paraphrased as “Provided you don’t make money out of this software or charge me for your software [unless written as part of your job and sold as a commercial product], then you may use this software for free. If you wish to make money out of my software or charge me for yours then you don’t get to use this for free”. That sounds fair to me.)*

Notice that this is a bit more all embracing than normal rules, because it rules out shareware writers. If you don’t want this to apply to you, don’t use “Colour Text Stack (cHC)”, “Colour Text Stack” nor the cHCcolorText script for any other purposes.

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John Forrest  
Dept of Computation,  
UMIST,  
Manchester M60 1QD,  
UK.

E-mail: [jf@ap.co.umist.ac.uk](mailto:jf@ap.co.umist.ac.uk)